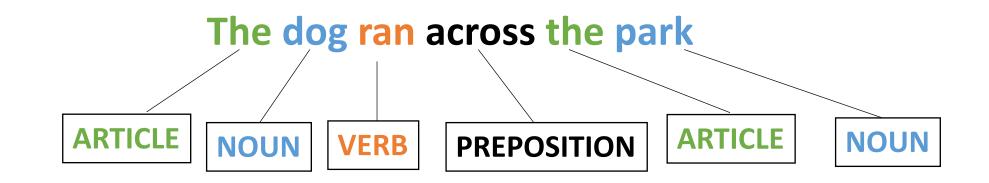
CSE110A: Compilers

April 10, 2023



• Topics:

- Lexical Analysis:
 - Short comings of naïve scanner
- Regular expressions:
 - Recursive definition
 - Syntactic sugar
 - groups

Announcements

- HW 1 will be released by Wednesday
 - You will have 10 days to do it
 - There will office hours this week and we will monitor Piazza
- April 24 and 26 will be asynchronous (or remote) lectures as I will be away at a conference

Announcements

- My office hours:
 - Thursday, 3 5 PM
 - Sign-up sheet goes live around noon
 - 10 minute slots
- Other office hours:

TA Office Hours:

Devon is available on Mondays from 1 PM to 3 PM, virtual.

Rithik is available on Fridays from 3 PM to 5 PM, TBD.

Rithik's office hours will be hybrid and he will use a similar sign-up sheet.

Mentoring Hours:

Arrian is available on Thursdays from 1 PM to 3 PM, virtual.

Announcements

- Docker setup instructions are available
- <u>https://sorensenucsc.github.io/CSE110A-sp2023/homework-setup.html</u>
- We will add the required software needed for the HWs to the docker image.
- Please try this out over the next few days and let us know if you have issues
- Your code must run in the docker to be graded!
 - There can be tons of tiny differences when developing Python natively
 - If you want packages installed globally, let us know!

Quiz



The scanner member function "token" returns a list of the tokens that can recognize

 \bigcirc True

 \bigcirc False

Programs for Lexical Analysis

Scanner (sometimes called lexer)

Defined by a list of tokens and definitions:

Original program: Lex

• ARTICLE

- NOUN
- VERB
- ADJECTIVE

- = {The, A, My, Your}
- = {Dog, Car, Computer}
- = {Ran, Crashed, Accelerated}
- = {Purple, Spotted, Old}

https://en.wikipedia.org/wiki/Lex_(software)

Popular implementations Flex

Tokens

Scanner API

- # Constructor, generates a Scanner
- s = ScannerGenerator(tokens)
- # The string we want to do
 # lexical analysis on
 s.input("My Old Computer Crashed")
- # Returns the next lexeme
 s.token()

- > s = ScanerGenerator(tokens)
- > s.input("My Old Computer Crashed")
- > s.token()
 (ARTICLE, "My")
 > s.token()
 (ADJECTIVE, "Old")
- > s.token()
- (NOUN, "Computer")
- > s.token()
- (VERB, "Crashed")
- > s.token()

None

Scanning vs. Parsing

A scanner should make sure that the sequence of lexemes is valid, e.g. the scanner should make sure two numbers are separated by a valid operator.

⊖ True

 \bigcirc False

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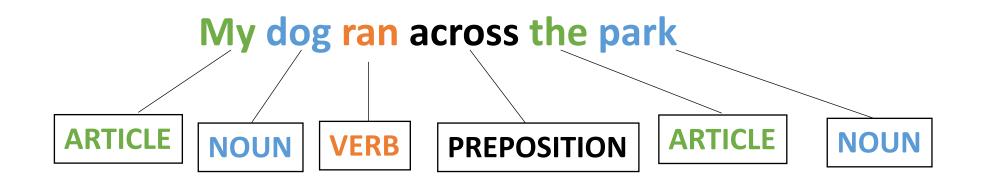
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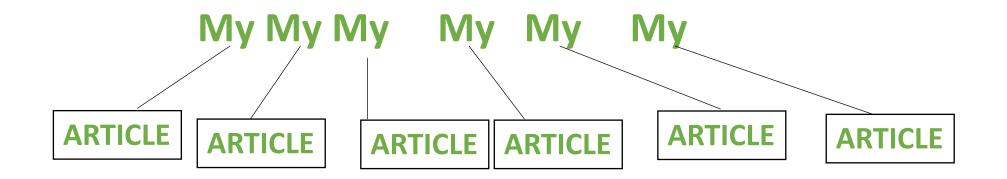
Popular implementations Flex

Tokens

• How do we parse a sentence in English?



• How do we parse a sentence in English?



Lexical analysis doesn't care about the order of tokens. Just so long as there are valid tokens.

Programs for Lexical Analysis

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Popular implementations Flex

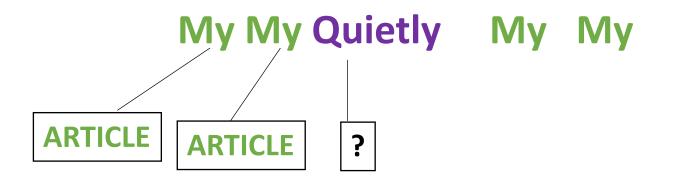
Tokens

• How do we parse a sentence in English?

My My Quietly My My My

What happens here?

• How do we parse a sentence in English?



What happens here?

Scanner error here. Many scanners stop and report the error location

• How do we parse a sentence in English?



What happens here?

Scanner error here. Some scanners try to recover and keep going (difficult, and requires ad hoc rules)

Scanning vs. Parsing

A scanner should make sure that the sequence of lexemes is valid, e.g. the scanner should make sure two numbers are separated by a valid operator.

⊖ True

 \bigcirc False

False! The order of tokens will be checked by the parser later on!

How many lexemes do you think the following statement should have?

for (int i = 0; i <=5; i++)

What lexemes do you think they should be?

for (int i = 0; i <= 5; i++)</pre>

for (int i = 0; i <= 5; i++)</pre>

[(ID, "for"), (PAR, "("), (ID, "int"), (ID, "i"), (ASSIGN, "="), (NUM, "0"), (SEMI, ";"), (ID, "i"), (LE, "<="), (NUM, "5"), (SEMI, ";"), (ID, "i"), (INCR, "++"), (PAR, ")")]

for (int i = 0; i <= 5; i++)

[(ID, "for"), (PAR, "("), (ID, "int"), (ID, "i"), (ASSIGN, "="), (NUM, "0"), (SEMI, ";"), (ID, "i"), (LE, "<="), (NUM, "5"), (SEMI, ";"), (ID, "i"), (INCR, "++"), (PAR, ")")]

Why not: "<" and "=" separately?

for (int i = 0; i <= 5; i++)</pre>

[(ID, "for"), (PAR, "("), (ID, "int"), (ID, "i"), (ASSIGN, "="), (NUM, "0"), (SEMI, ";"), (ID, "i"), (LE, "<="), (NUM, "5"), (SEMI, ";"), (ID, "i"), (INCR, "++"), (PAR, ")")]

Should these be the same token?

for (int i = 0; i <= 5; i++)

[(ID, "for"), (LPAR, "("), (ID, "int"), (ID, "i"), (ASSIGN, "="), (NUM, "0"), (SEMI, ";"), (ID, "i"), (LE, "<="), (NUM, "5"), (SEMI, ";"), (ID, "i"), (INCR, "++"), (RPAR, ")")]

Should these be the same token? Probably not

Review

• A scanner that implements

ID	=	[characters]
NUM	=	[numbers]
ASSIGN	=	<i>"="</i>
PLUS	=	"+"
MULT	=	<i>''</i> * <i>''</i>
IGNORE	=	[""]

Building block:

```
class StringStream:
    def __init__(self, input_string):
        self.string = input_string
```

```
def is_empty(self):
    return len(self.string) == 0
```

```
def peek_char(self):
    if not self.is_empty():
        return self.string[0]
        return None
```

```
def eat_char(self):
    self.string = self.string[1:]
```

First step in implementing the scanner

```
class NaiveScanner:
```

```
def __init__(self, input_string):
    self.ss = StringStream(input_string)
```

```
def token(self):
```

```
while self.ss.peek_char() in IGNORE:
    self.ss.eat_char()
```

```
if self.ss.is_empty():
    return None
```

ID	=	[characters]
NUM	=	[numbers]
ASSIGN	=	<i>"="</i>
PLUS	=	"+"
MULT	=	<i>"</i> * <i>"</i>
IGNORE	=	<mark>[""]</mark>

First step in implementing the scanner

class NaiveScanner:

```
def token(self):
    if self.ss.peek_char() == "+":
        value = self.ss.peek_char()
        self.ss.eat_char()
        return ("ADD", value)
    if self.ss.peek_char() == "*":
        value = self.ss.peek_char()
        self.ss.eat_char()
        return ("MULT", value)
```

ID	=	[characters]
NUM	=	[numbers]
ASSIGN	=	<i>"="</i>
PLUS	=	<mark>"+"</mark>
MULT	=	<mark>// * //</mark>
IGNORE	=	[""]

First step in implementing the scanner

class NaiveScanner:

```
def token(self):
...
if self.ss.peek_char() in NUMS:
    value = ""
    while self.ss.peek_char() in NUMS:
        value += self.ss.peek_char()
        self.ss.eat_char()
        return ("NUM", value)
```

ID	=	[characters]
NUM	=	[numbers]
ASSIGN	=	<i>"="</i>
PLUS	=	"+"
MULT	=	" * "
IGNORE	=	[""]

Schedule

- Naïve Parser discussion
- Regular expressions

Code demo

Shortcomings of Naïve scanner

• Any thoughts?

Shortcomings of Naïve scanner

- IDs with numbers in them?
 - x1, y1, etc.
 - how would you solve?
- Numbers with a decimal point in them?
 - 4.5, 9999.99998
 - how would you solve this?
- Two character operators:
 - ++, +=
 - how would you solve this?

Shortcomings of Naïve scanner

- IDs with numbers in them?
 - x1, y1, etc.
 - how would you solve?
- Numbers with a decimal point in them?
 - 4.5, 9999.99998
 - how would you solve this?
- Two character operators:
 - ++, +=
 - how would you solve this?

Things get really hacky really quickly!

Creates a bad design that is not easily extended or maintained

How do we solve this?

A new token definition language:

Regular expressions

- Tokens will be defined using regular expressions
- Scanners can then utilize regular expression matchers

Benefits:

Cons:

- Extensible design
 - easy to add new tokens, modify existing definitions
- Modular
 - Scanner can utilize common regex libraries

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A new token definition language:

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Cons:

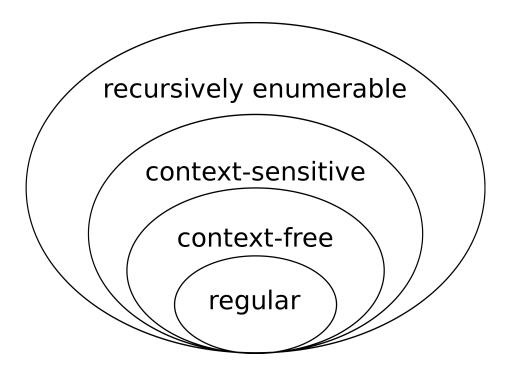
- Token definitions are restricted to regular languages
- Potentially slower
- Regular expression matchers are complicated

Schedule

- Naïve Parser:
 - Code demo and discussion
- Regular expressions

Some theory:

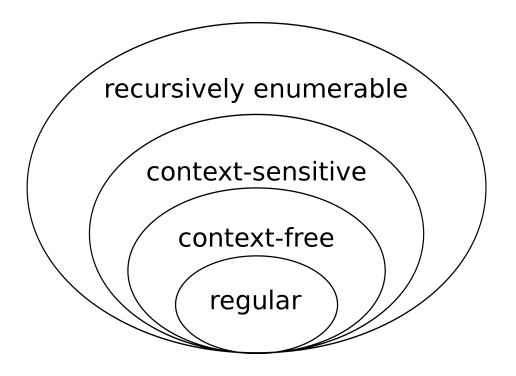
- Given a language L, a string s is either part of that language or not
 - Integers are a language: "5", "6", "-7" is in the language. "abc" is not.
- Languages are grouped into families depending on how "hard" it is to determine if a string is part of that language.



The simplest languages are regular. We will use regular languages as our token language.

We will use the next level: context-free, as the language for our parser.

Higher levels are interesting, but not as useful in compilers. Why?



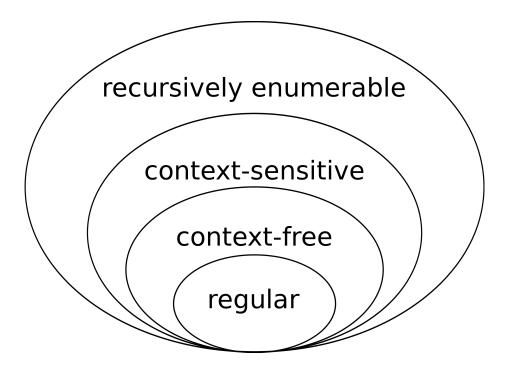
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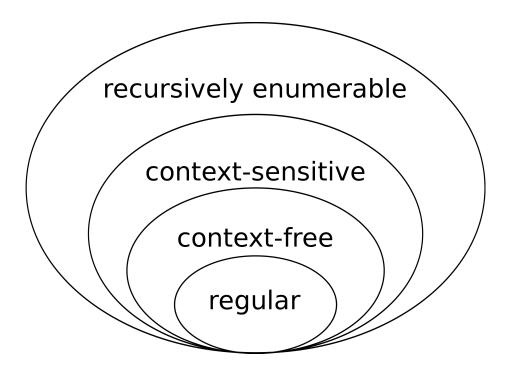
Because deciding if a string is in a recursively enumerable language is undecidable.

image source: wikipedia



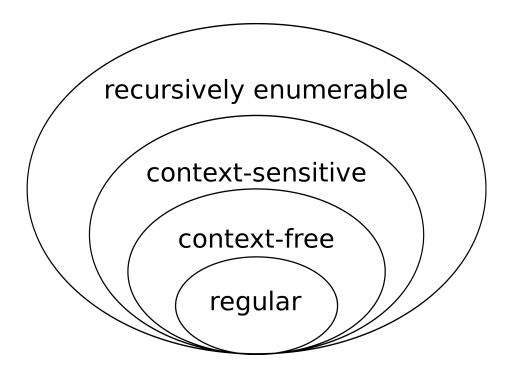
What is a regular language?

image source: wikipedia



What is a regular language?

For this class: A regular language is a language that can be expressed as a regular expression.



What is a regular language?

For this class: A regular language is a language that can be expressed as a regular expression.

What is a regular expression?

image source: wikipedia

- We will define regular expressions (RE) recursively
- We will show examples at each step.
- And show to match them in Python
 - A string matches an RE if it belongs to the regular language defined by the RE
 - Python has a great RE matching library

import the library
import re

pattern is a string representing the RE
the function reports whether string matches RE
re.fullmatch(pattern, string)

- We will define regular expressions (RE) recursively
- Like any recursive function, we can start with the base case:

a regular expression can be a single character or the empty string

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- Like any recursive function, we can start with the base case:

a regular expression can be a single character or the empty string

Example:

ASSIGN = "=" PLUS = "+" Python:

import re
re.fullmatch("=", "=")

re.fullmatch("+", "+") # what happens here?

- When we define regular expressions, some characters are special.
 - They are operators in the regular expression language
 - If we want to use them as a character, then we need to "escape them" with a \
 - "+" happens to be one of those characters

https://riptutorial.com/regex/example/15848/what-characters-need-to-be-escaped-

Python:

```
import re
re.fullmatch("=", "=")
```

```
re.fullmatch("\+", "+") # what happens here?
```

- We will define regular expressions (RE) recursively
- Like any recursive function, we can start with the base case:

a regular expression can be a single character or the empty string

Python:

import re
re.fullmatch("", "")

Not super useful for us, but useful for the theory

- First recursive case: concatenation
- Two REs can be concatenated by simply writing them in sequence:
 - RE1 = "a", RE2 = "b"
 - concatenated it is: RE12 = "ab"
- This allows us to build words

Example:

FOR = "for" WHILE = "while"

Python: import re re.fullmatch("for", "for") re.fullmatch("a\+b", "a+b") # what happens here?

Can we define these tokens yet?

- ARTICLE
- NOUN
- VERB
- ADJECTIVE

- = {The, A, My, Your}
- = {Dog, Car, Computer}
 - = {Ran, Crashed, Accelerated}
- = {Purple, Spotted, Old}

Can we define these tokens yet? No, we need one more operator

- ARTICLE
- NOUN
- VERB
- ADJECTIVE

- = {The, A, My, Your}
- = {Dog, Car, Computer}
 - = {Ran, Crashed, Accelerated}
- = {Purple, Spotted, Old}

- Second recursive operator: choice (sometimes called "union", or "or")
- Two REs can be choiced together using the "|" operator
 - RE1 = "a", RE2 = "b"
 - The choice is: RE1|2 = "a|b"
 - Matches either

Example:

OP = "* | +" CMP = "== | <= | >="

Python:

import re
re.fullmatch("*|\+", "+")
re.fullmatch("==|<=|>=", "==")

Can we define these tokens yet?

- ARTICLE
- NOUN
- VERB
- ADJECTIVE

- = {The, A, My, Your}
- = {Dog, Car, Computer}
 - = {Ran, Crashed, Accelerated}
- = {Purple, Spotted, Old}

Can we define these tokens yet? Yes!



- NOUN
- VERB
- ADJECTIVE

- = "The|A|Mine|Your"
- = "Dog|Car|Computer"
- = "Ran|Crashed|Accelerated"
- = "Purple|Spotted|Old"

Tokens

Can we define these tokens yet?

ID	=	[characters]
NUM	=	[numbers]
ASSIGN	=	<i>"="</i>
PLUS	=	"+"
MULT	=	<i>"</i> * <i>"</i>
IGNORE	=	[""]

Can we define these tokens yet? No!

ID	=	[characters]
NUM	=	[numbers]
ASSIGN	=	<i>"="</i>
PLUS	=	"+"
MULT	=	<i>"</i> * <i>"</i>
IGNORE	=	[""]

- Last recursive operator: Repeat
- Unary operator: *
 - RE1 = "a"
 - Repeat RE1 zero or more times: "a*"

Example:

- RE1 = "a*"
- RE2 = "a*|b*"
- RE3 = "a|b*

Python: import re re.fullmatch("a*|b*", "aaa") re.fullmatch("a*|b*", "")

- Last recursive operator: Repeat
- Unary operator: *
 - RE1 = "a"
 - Repeat RE1 zero or more times: "a*"

Example:

RE1 = "a*" RE2 = "a*|b*" RE3 = "a|b*" *Precidence?*

```
Python:
import re
re.fullmatch("a*|b*", "aaa")
re.fullmatch("a|b*", "")
```

- Lets make an RE for binary numbers
- Lets make an RE for decimal numbers

- These are the theoretical foundational operators.
- Most languages give syntactic sugar to make common cases easier
- Most languages also break the theory
 - Perl regexes are extremely complicated
 - https://www.perlmonks.org/?node_id=809842
 - Python regexes (with recursion) are can capture context free languages
 - <u>https://www.npopov.com/2012/06/15/The-true-power-of-regular-expressions.html#matching-context-free-languages</u>

- strict repeat operator: +
- one or more repeats (the * operator is 0 or more repeats)
- derivation: "r+" = "rr*"
- Let's revisit binary numbers and decimal numbers

"(0|1)+"

- Ranges:
 - digits [0-9]
 - alpha [a-z], [A-Z]
- Derivation: [0-9] = "1|2|3|4|5|6|7|8|9"
- Lets try C style IDs:

- Ranges:
 - digits [0-9]
 - alpha [a-z], [A-Z]
- Derivation: [0-9] = "1|2|3|4|5|6|7|8|9"
- Lets try C style IDs: "[a-zA-Z][0-9a-zA-Z]*"

- optional operator ?
 - optional characters
- "r?" = "|r"
- Example: "ab?"
- Let's do simple floating point numbers

- optional operator ?
 - optional characters
- "r?" = "|r"
- Example: "ab?"
- Let's do simple floating point numbers: "[0-9]+(\.[0-9]+)?"

- any character '.'
- example using email (this is probably too general!)

- any character '.'
- example using email (this is probably too general!)
- ".*@.*\.com"

Using REs

- What if we want either the domain or user name from the email?
- We can use groups!
 - use ()s to deliminate groups
- "(.*)@(.*\.com)"
- Index the resulting object with [1] and [2] to get to the user name and domain respectively

Using REs

- you can give groups id names rather than using indices
- "<mark>(?P<name></mark>.+)@<mark>(?P<domain></mark>.+\.com)"

REs are good for?

- Scanning large amounts of documents quickly, looking for:
 - Websites
 - Email
 - Profiling numbers
 - Variable usages
 - What else?

RE examples

- What can REs not do?
- Nested structures, such as parathesis matching:
 - Try doing arithmetic expressions
 - You will not be able to match ()s
- Classical example: REs cannot capture same number of repeats:
 - A{N}B{N}
- REs cannot parse HTML!!!
 - One of the most upvoted answers on stackoverflow!
 - <u>https://stackoverflow.com/questions/1732348/regex-match-open-tags-except-xhtml-self-contained-tags/1732454#1732454</u>

Let's write our tokens as regular expressions

• For our simple programming language

ID	=	[characters]
NUM	=	[numbers]
ASSIGN	=	<i>"="</i>
PLUS	=	"+"
MULT	=	<i>''</i> * <i>''</i>
IGNORE	=	[""]

How to implement an RE matcher?

- Overview: first you have to parse the RE...
 - Chicken and egg problem
 - The language of REs is not a regular language. It is context sensitive (because it has ()s)
 - But once you can parse the RE, there are several options

How to implement an RE matcher?

- parsing with derivatives
 - We discuss this in CSE211
 - Elegant solution, but difficult to make fast
- Convert to an automata
 - Learn more about this CSE103
 - A cool website
 - <u>https://ivanzuzak.info/noam/webapps/fsm_simulator/</u>

How to use REs in a scanner implementation?

- We will discuss next class
- See you on Wednesday!